



See The Future

Specifications

PlayStation®4

Main processor	<ul style="list-style-type: none">• Single-chip custom processor• CPU: low power x86-64 AMD “Jaguar”, 8 cores• GPU: 1.84 TFLOPS, AMD Radeon™ Graphics Core Next engine
Memory	GDDR5 8GB
Hard Disk Drive	Built -in
Optical Drive (Read only)	<ul style="list-style-type: none">• BD 6xCAV• DVD 8xCAV
I/O	Super-Speed USB (USB 3.0), AUX
Communication	<ul style="list-style-type: none">• Ethernet (10BASE-T, 100BASE-TX, 1000BASE-T)• IEEE 802.11 b/g/n• Bluetooth® 2.1 (EDR)
AV output	<ul style="list-style-type: none">• HDMI• Analog-AV out• Digital Output (optical)

DUALSHOCK®4 Controller

External Dimensions	Approx. 162mm x 52mm x 98mm (width x height x depth) (tentative, excludes largest projection)
Weight	Approx. 210g (tentative)
Keys / Switches	PS button, SHARE button, OPTIONS button, Directional buttons (Up/Down/Left/Right), Action buttons (Triangle, Circle, Cross, Square), R1/L1/R2/L2/R3/L3, Right stick, Left stick, Touch Pad Button
Touch Pad	2 Point Touch Pad, Click Mechanism, Capacitive Type
Motion Sensor	Six-axis motion sensing system (three-axis gyroscope, three-axis accelerometer)
Other Features	Light Bar, Vibration, Built-in Mono Speaker
Ports	USB (Micro B), Extension Port, Stereo Headset Jack
Wireless communication	Bluetooth® Ver2.1+EDR
Battery	<ul style="list-style-type: none">• Type: Built-in Lithium-ion Rechargeable Battery• Voltage: DC3.7V (tentative)• Capacity: 1000mAh (tentative)

Camera

External Dimension	Approx. 186mm x 27mm x 27mm (width x height x depth) (tentative)
Weight	Approx. 183g (tentative)
Video Pixel	(Maximum) 1280 x 800 pixel x 2
Video Frame Rate	<ul style="list-style-type: none">• 1280x800 pixel @ 60fps• 640x400 pixel @ 120fps• 320x192 pixel @ 240fps
Video Format	RAW, YUV (uncompressed)
Lens	Dual Lenses, F value/F2.0 fixed focus
Capture Range	30cm~∞
Field-of-View	85°
Microphone	4 Channel Microphone Array
Connection Type	PS4 dedicated connector (AUX connector)
Cable Length	Approx. 2m (tentative)

February 20 2013. Specifications are subject to change without notice.

